## **EXERCISE SET 1 ANSWER KEY**

## Calculator

- 1. **6**  $f(2) = 2^2 + 2 + k = 10$ , so 6 + k = 10 and k = 4. Therefore,  $f(-2) = (-2)^2 + (-2) + 4 = 6$ .
- 2. **4** The graph of the function g(x) = 6 h(x + 2)is the graph of h after (1) a shift 2 units to the left, (2) a reflection over the x-axis, and (3) a shift 6 units up. If we perform these transformations on the point (-3, 2), we get the point (-5, 4), and so the maximum value of g is 4 when x = -5.

3. 10	g(3) = a(3) + b = 6
	g(1) = a(1) + b = 7
Subtract the equations:	2a = -1
Divide by 2:	a=-0.5
Substitute to find <i>b</i> :	-0.5 + b = 7
Add 0.5:	b = 7.5
Therefore	g(x) = -0.5x + 7.5
	g(-5) = -0.5(-5) + 7.5 = 10
	The state of the s

	g and a second s	f(-5) = -0.5(-5) + 7.5 = 10
4. <b>48</b>	h(2) = f(g(2)) = f(g(2))	$f(2+5) = f(7) = (7)^2 - 1 = 48$
5. <b>5</b>	c saucch does ye	f(3) = 5
6. 6	all argains of (A)	f(k(6)) - f(4) - 6

7. 2 k(k(6)) = k(4) = 2

f(k(6)) = f(4) = 6

- 8. **5** According to the table, the only input into kthat yields an output of 5 is 1. Therefore, f(x) must be 1, and the only input into f that yields an output of 1 is x = 5.
- 9. A Examination of the table reveals that, for all given values of x, f(g(x)) = x and g(f(x)) = x. (This means that f and k are **inverse functions**, that is, they "undo" each other.) This implies that f(k(x)) - k(f(x)) = x - x = 0.
- 10. D One way to approach this question is to pick a new variable, z, such that z = x - 1 and therefore x = z + 1.

Original equation:	$g(x-1) = x^2 + 1$
Substitute $z = x - 1$ :	$g(z) = (z+1)^2 + 1$
FOIL:	$g(z) = z^2 + 2z + 1 + 1$
Simplify:	$g(z) = z^2 + 2z + 2$
Therefore	$g(x) = x^2 + 2x + 2$

1. **D**

$$f(h(x)) = f\left(\frac{x+1}{2}\right) = \left(\frac{x+1}{2} - 1\right)^{2}$$

$$= \left(\frac{x+1}{2} - \frac{2}{2}\right)^{2} = \left(\frac{x-1}{2}\right)^{2}$$

$$= \frac{x^{2} - 2x + 1}{4}$$

## No Calculator

- 12. **2** The graph of g contains the point (-1, 2), therefore g(-1) = 2.
- 13. **3** The graph of f contains the point (3, 1); therefore, f(3) = 1, and so g(f(3)) = g(1). Since the graph of g contains the point (1, 3), g(1) = 3.
- 14. **2** The graph of g contains the point (3, -1); therefore, g(3) = -1, and so f(g(3)) = f(-1). Since the graph of f contains the point (-1, 2), f(-1) = 2.
- 15. **8** The only input to function g that yields an output of -1 is 3. Therefore, if g(f(x)) = -1, f(x) must equal 3. The only input to f that yields an output of 3 is -2, therefore x = -2 and x + 10 = 8.
- 16. **3** The only input for which f and g give outputs that are opposites is 3, because f(3) = 1 and g(x) = -1.
- 17. 1 The two points at which the graphs of g and f cross are (-1, 2) and (2, 1). Therefore, a = -1 and b = 2and so a + b = 1.
- 18. **4**  $h(x) = f(x) \times g(x)$  has a maximum value when x = -1, where  $f(1) \times g(1) = 2 \times 2 = 4$ .
- 19. A To graph y = f(x) + g(x), we must simply "plot points" by choosing values of x and finding the corresponding y-values. For instance, if x = -3, y = f(3) + g(3) = 4 + 0 = 4, so the new graph must contain the point (-3, 4). Continuing in this manner for x = -2, x = -1, and so on yields the graph in (A).